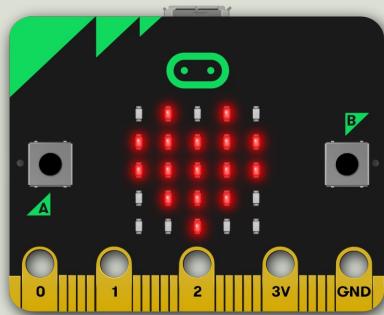


<https://www.halvorsen.blog>



# micro:bit

Using the built-in Sensors and Interfaces

Hans-Petter Halvorsen

# Contents

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- [micro:bit and Python and MicroPython](#)
- [Mu Python Editor](#) - Python Editor with built-in support for micro:bit
- [micro:bit Interfaces with Python Examples](#)
  - [LED Matrix \(5x5\)](#)
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  - [Temperature Sensor](#)
  - [Light Sensor](#)
  - [Accelerometer](#)
  - [Compass](#)
  - [I/O Pins](#)

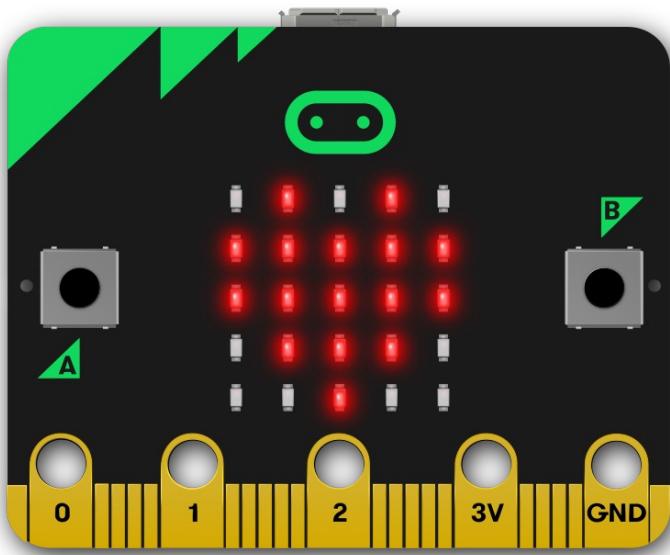


# Introduction to micro:bit

Hans-Petter Halvorsen

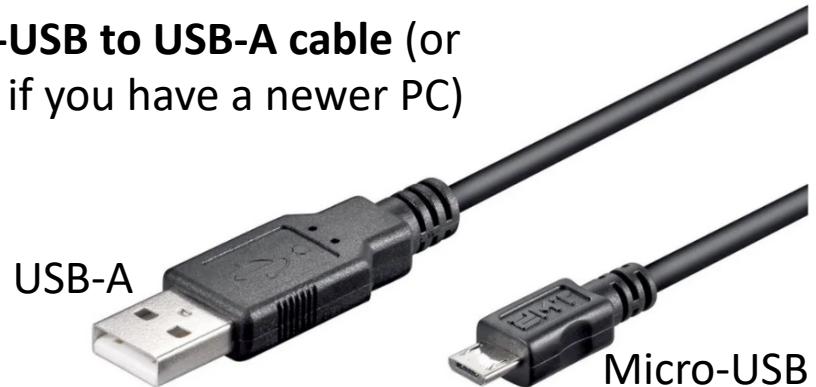
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# What do you need?



**micro:bit**

**Micro-USB to USB-A cable** (or  
USB-C if you have a newer PC)



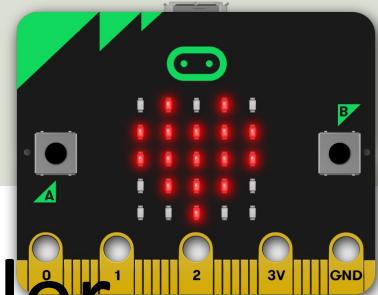
USB-A

Micro-USB

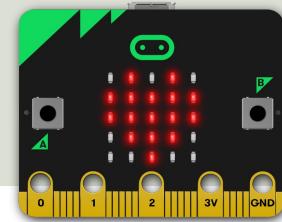


A PC

# micro:bit



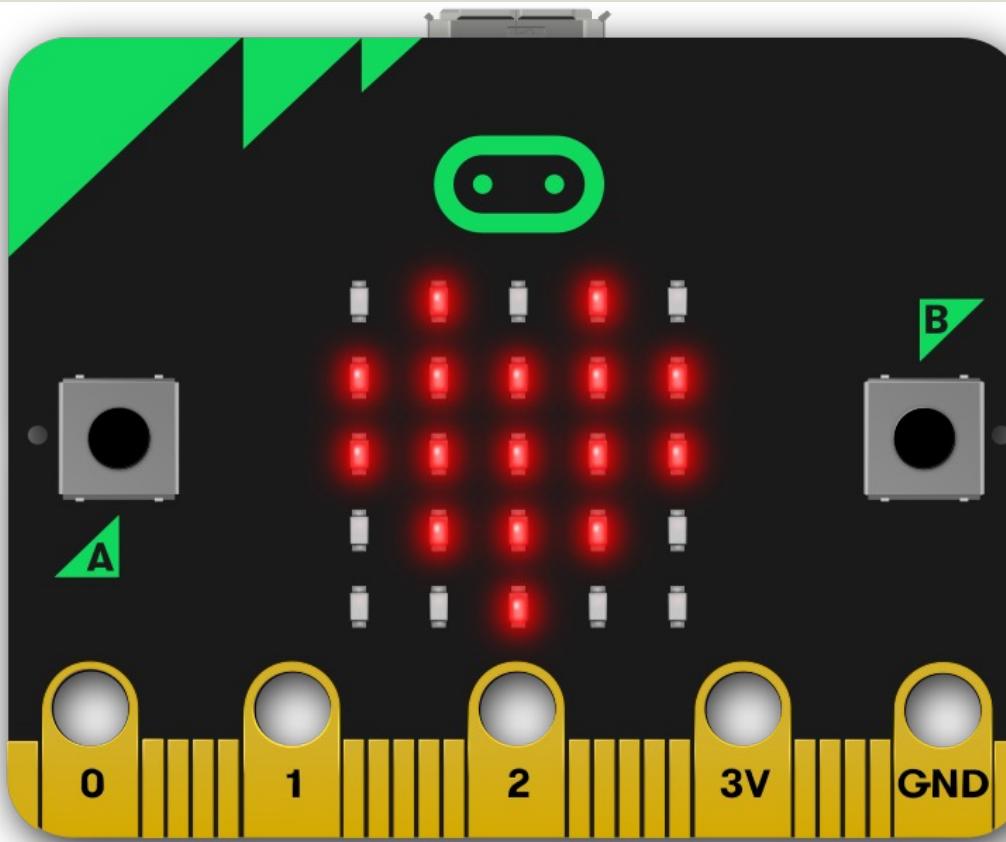
- micro:bit is a small microcontroller
- micro:bit is smaller than a credit card
- Price is about 150-400NOK (\$15-30)
- It can be used by kids and students to learn programming and technology
- micro:bit has Bluetooth but not WiFi



# micro:bit and Programming

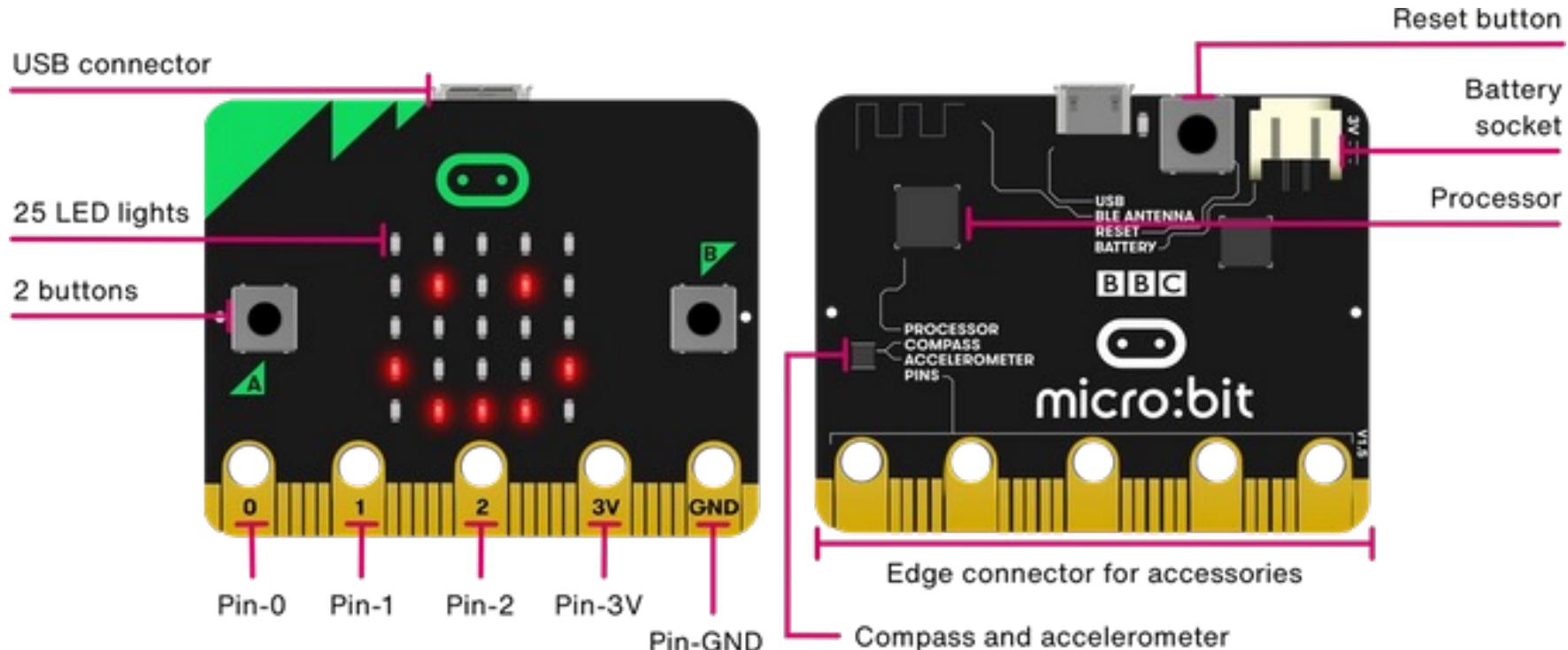
- micro:bit can run a special version of Python called **MicroPython**
- MicroPython is a down-scaled version of Python
- You can use different code editors and Programming Languages
  - Scratch, Microsoft MakeCode, Python, Swift Playground, etc.
- This Tutorial will use Python/MicroPython

# micro:bit

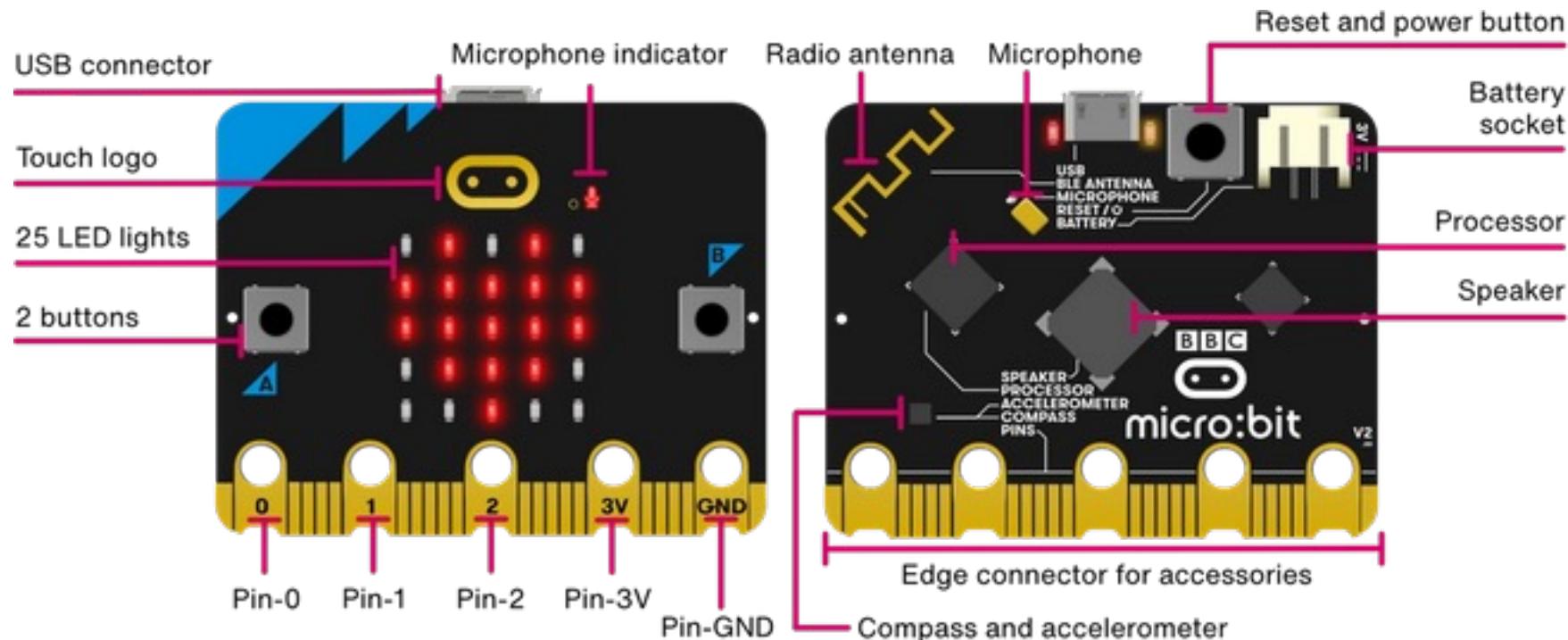


<https://microbit.org>

# Original micro:bit



# New micro:bit (micro:bit v2)

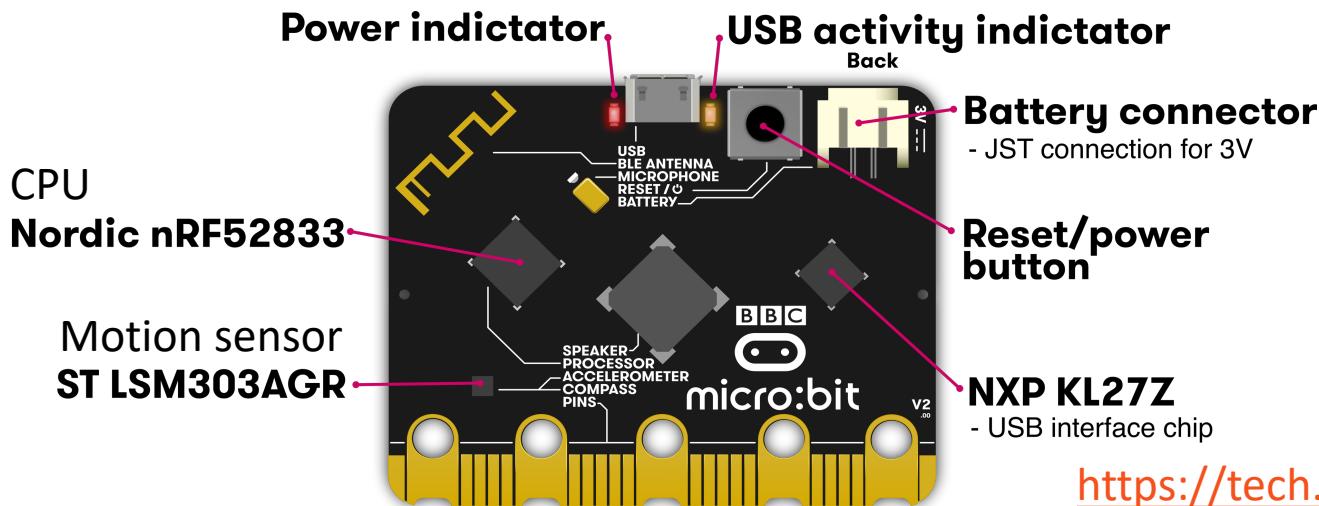
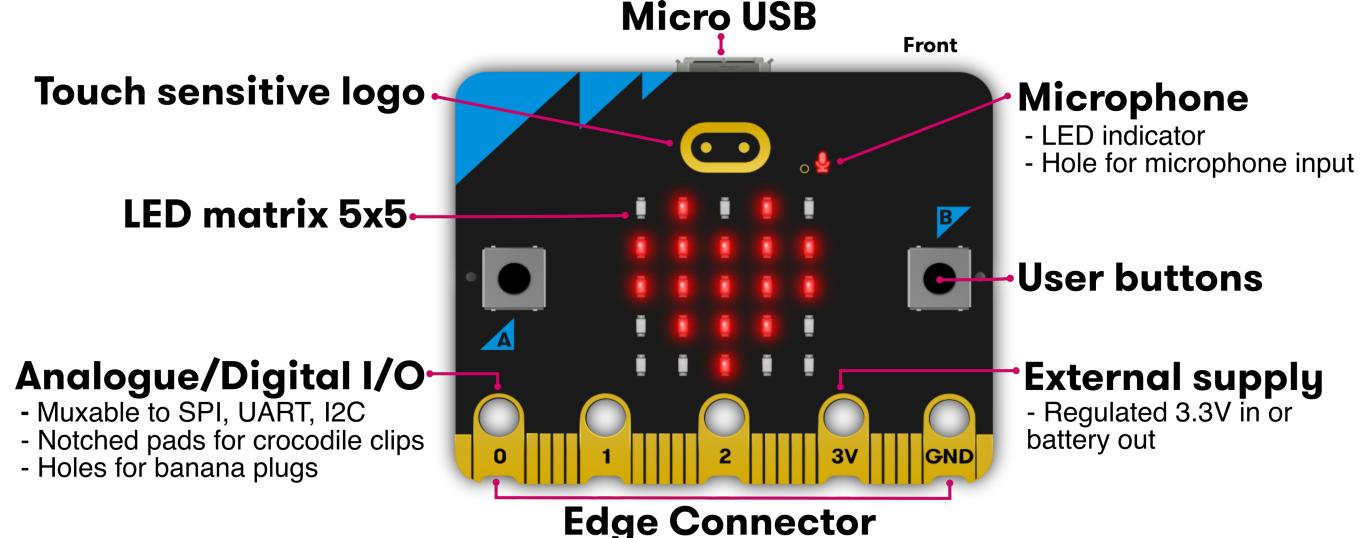


[https://youtu.be/pIuJ4kvJ\\_QU](https://youtu.be/pIuJ4kvJ_QU)

<https://microbit.org>

# micro:bit Features

- USB Communication and Powered by micro-USB or JST Battery Connection
- Sensors: Motion, Temperature, Light, Magnetism, Microphone and Touch
- Push Buttons
- Lots of Analog/Digital Input/Output Pins
- Speaker
- Wireless Radio Communication
- Bluetooth Communication
- SPI, I2C and UART
- Pulse Width Modulation (PWM)



<https://tech.microbit.org/hardware/>

<https://www.halvorsen.blog>



# micro:bit and Python

Hans-Petter Halvorsen

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# Python

- Python is a fairly old Programming Language (1991) compared to many other Programming Languages like C# (2000), Swift (2014), Java (1995), PHP (1995).
- Python has during the last 10 years become more and more popular.
- Today, Python has become one of the most popular Programming Languages.

# micro:bit and Python

- The combination of the micro:bit Hardware and the Python Programming Language is very powerful
- micro:bit runs a special version of MicroPython
- MicroPython is a down-scaled version of Python
- You can use different Python Editors; e.g., Mu Python Editor or the Online Python Editor, etc.

# MicroPython

- MicroPython is a small and efficient implementation of the Python 3 programming language
- MicroPython includes a small subset of the Python standard library
- MicroPython is optimized to run on microcontrollers and in constrained environments
- <https://microbit-micropython.readthedocs.io/>

# micro:bit Python Documentation

- micro:bit Python User Guide

<https://microbit.org/get-started/user-guide/python/>

- micro:bit MicroPython documentation

<https://microbit-micropython.readthedocs.io>

# micro:bit Python Editors

Here are some Editors:

- Online Editor (used in your Browser)

<https://python.microbit.org>

- Mu Python Editor

<https://codewith.mu>

This Tutorial will mainly use the Mu Python Editor

<https://www.halvorsen.blog>



# Online Python Editor

Hans-Petter Halvorsen

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# Online Python Editor

The screenshot shows the Python Editor for micro:bit interface. On the left, there's a sidebar with various categories: Variables, Display, Buttons, Loops, Logic, Accelerometer, Comments, and Maths. The main area displays the following Python code:

```
1 # Imports go at the top
2 from microbit import *
3
4
5 # Code in a 'while True:' loop repeats forever
6 while True:
7     display.show(Image.HEART)
8     sleep(1000)
9     display.scroll('Hello!')
10
```

On the right side, there's a preview of the micro:bit board with pads labeled a through g. Below the preview, there's a control panel with sliders for shake, light, temperature, and rotation, along with buttons for A, B, 0, 1, 2, and a radio message button. At the bottom, there are buttons for Save, Open..., and Send to micro:bit.

<https://www.halvorsen.blog>



# Mu Python Editor

Hans-Petter Halvorsen

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# Mu Python Editor

- Mu is a Python code editor for beginners
- It is tailor-made for micro:bit programming
- Mu has a “micro:bit mode” that makes it easy to work with micro:bit, download code to the micro:bit hardware, etc.
- Mu and micro:bit Tutorials:  
<https://codewith.mu/en/tutorials/1.0/microbit>

# Mu Python Editor

The Mu Python Editor has built-in Mode for the micro:bit

Mu 1.1.1 - untitled

Mode New Load Save Flash Files REPL Plotter Zoom-in Zoom-out Theme Check Tidy Help Quit

untitled

```
1 # Write your code here :-)
2
```

Select Mode

Please select the desired mode then click "OK". Otherwise, click "Cancel".

- BBC micro:bit  
Write MicroPython for the BBC micro:bit.
- CircuitPython  
Write code for boards running CircuitPython.
- ESP MicroPython  
Write MicroPython on ESP8266/ESP32 boards.
- Lego MicroPython  
Write MicroPython directly on Lego Spike devices.
- Pyboard MicroPython  
Use MicroPython on the Pyboard line of boards.
- Pygame Zero  
Make games with Pygame\_Zero

Change mode at any time by clicking the "Mode" button containing Mu's logo.

OK Cancel

BBC micro:bit

# Hello World

The screenshot shows the Mu 1.1.1 code editor interface. The title bar says "Mu 1.1.1 - HelloWorld.py". The toolbar includes icons for Mode, New, Load, Save, Flash (circled in red), Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The main window displays the following Python code:

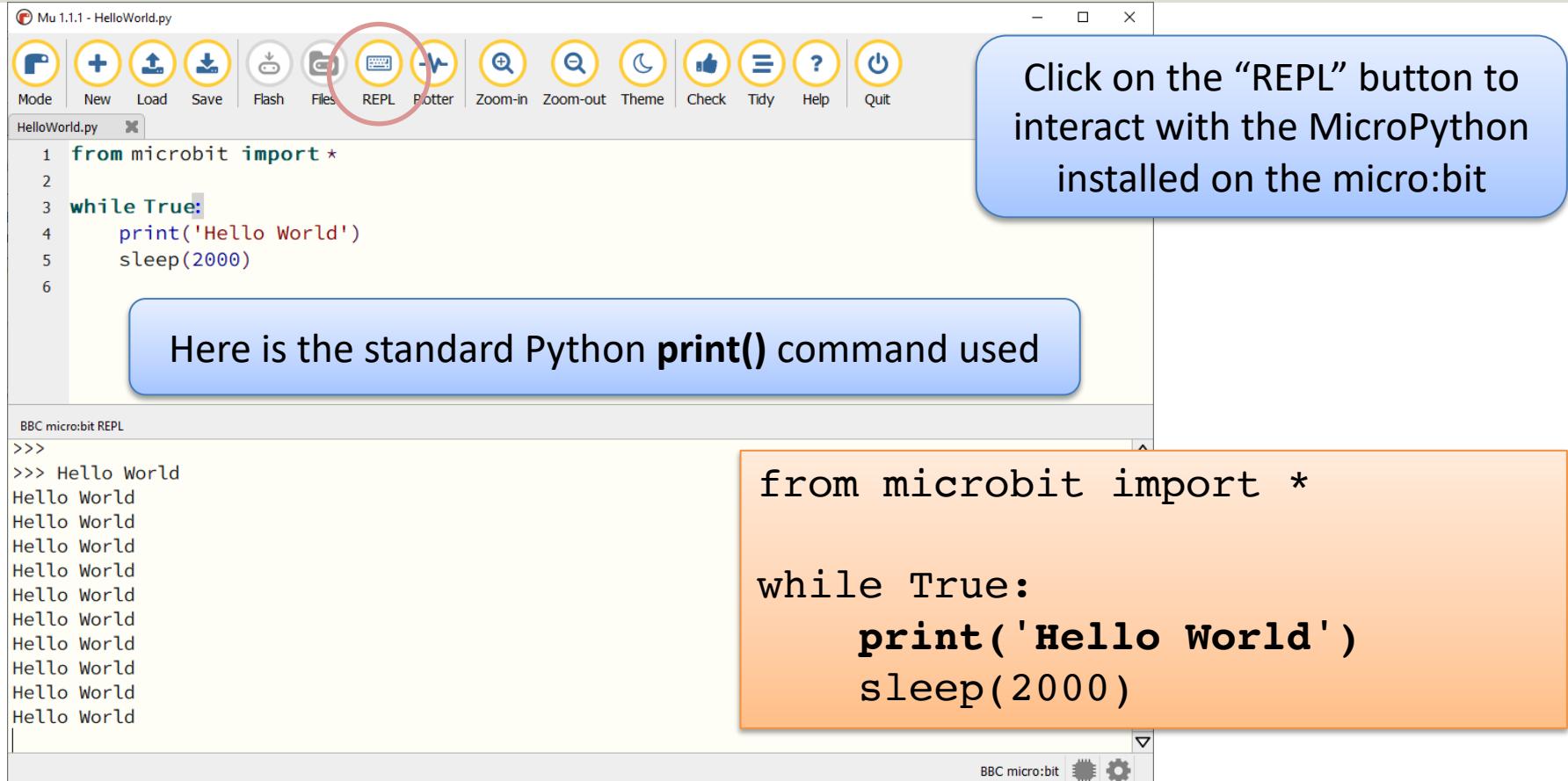
```
1 from microbit import *
2
3 while True:
4     display.show('Hello World')
5     sleep(2000)
6
```

A blue callout box points to the "Flash" button in the toolbar with the text: "Click on the ‘Flash’ button to download the code to the micro:bit". A blue callout box points to the first line of code with the text: "You need to start all code by importing the microbit Python library". An orange callout box contains the generated code:

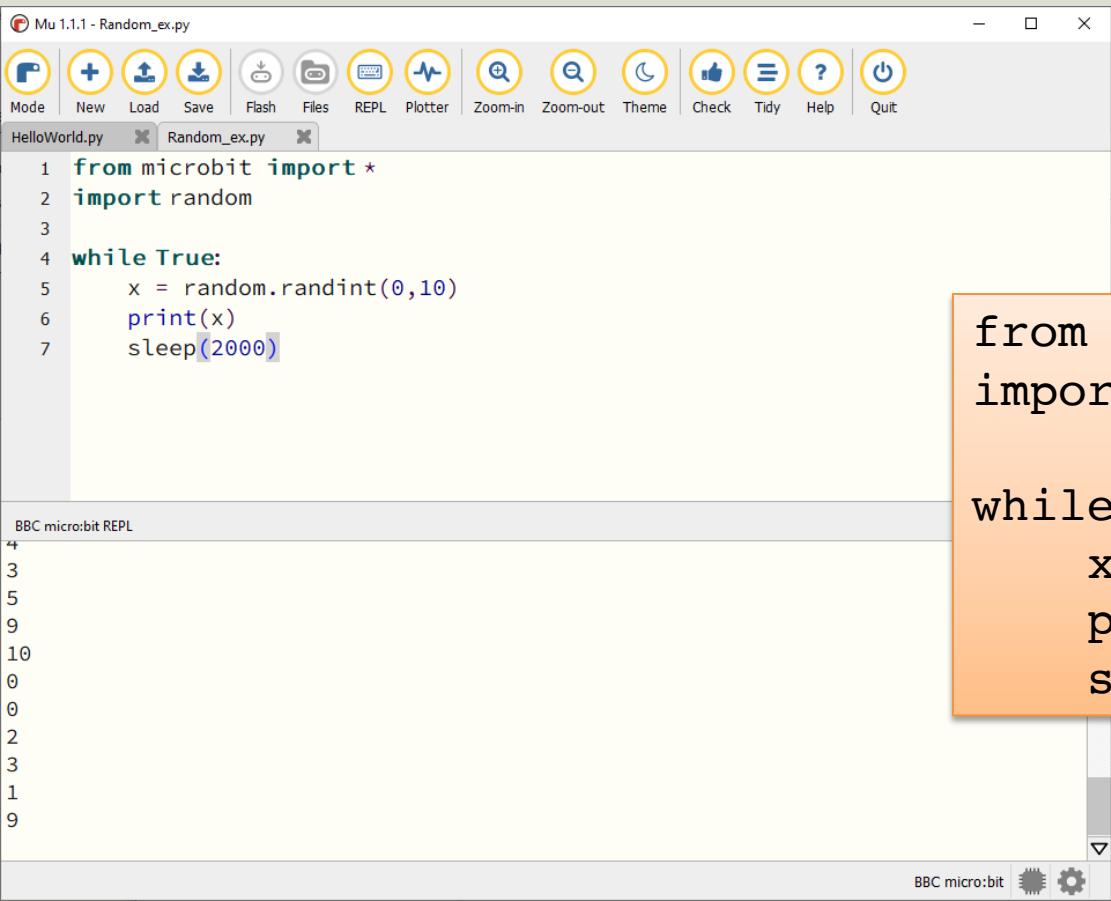
```
from microbit import *
while True:
    display.show('Hello World')
    sleep(2000)
```

The bottom right corner of the screen shows the BBC micro:bit logo.

# REPL



# REPL – Random Numbers



The screenshot shows the Mu code editor interface. The menu bar at the top includes 'Mode' (set to Python), 'New', 'Load', 'Save', 'Flash', 'REPL', 'Plotter', 'Zoom-in', 'Zoom-out', 'Theme', 'Check', 'Tidy', 'Help', and 'Quit'. Below the menu is a tab bar with 'HelloWorld.py' and 'Random\_ex.py'. The code editor window contains the following Python script:

```
1 from microbit import *
2 import random
3
4 while True:
5     x = random.randint(0,10)
6     print(x)
7     sleep(2000)
```

Below the code editor is a BBC micro:bit REPL window showing the serial port output:

```
4
3
5
9
10
0
0
0
2
3
1
9
```

The bottom right corner of the code editor window has a callout box highlighting the code in the 'Random\_ex.py' tab, which is identical to the code shown in the REPL window.

```
from microbit import *
import random

while True:
    x = random.randint(0,10)
    print(x)
    sleep(2000)
```

# Plotter

The screenshot shows the Mu 1.1.1 IDE interface. The top menu bar has tabs for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. The 'Plotter' tab is highlighted with a red circle. The main code editor window contains the following Python script:

```
from microbit import *
import random

while True:
    x = random.randint(0,10)
    print((x,))
    sleep(2000)
```

The bottom left shows the BBC micro:bit REPL output:

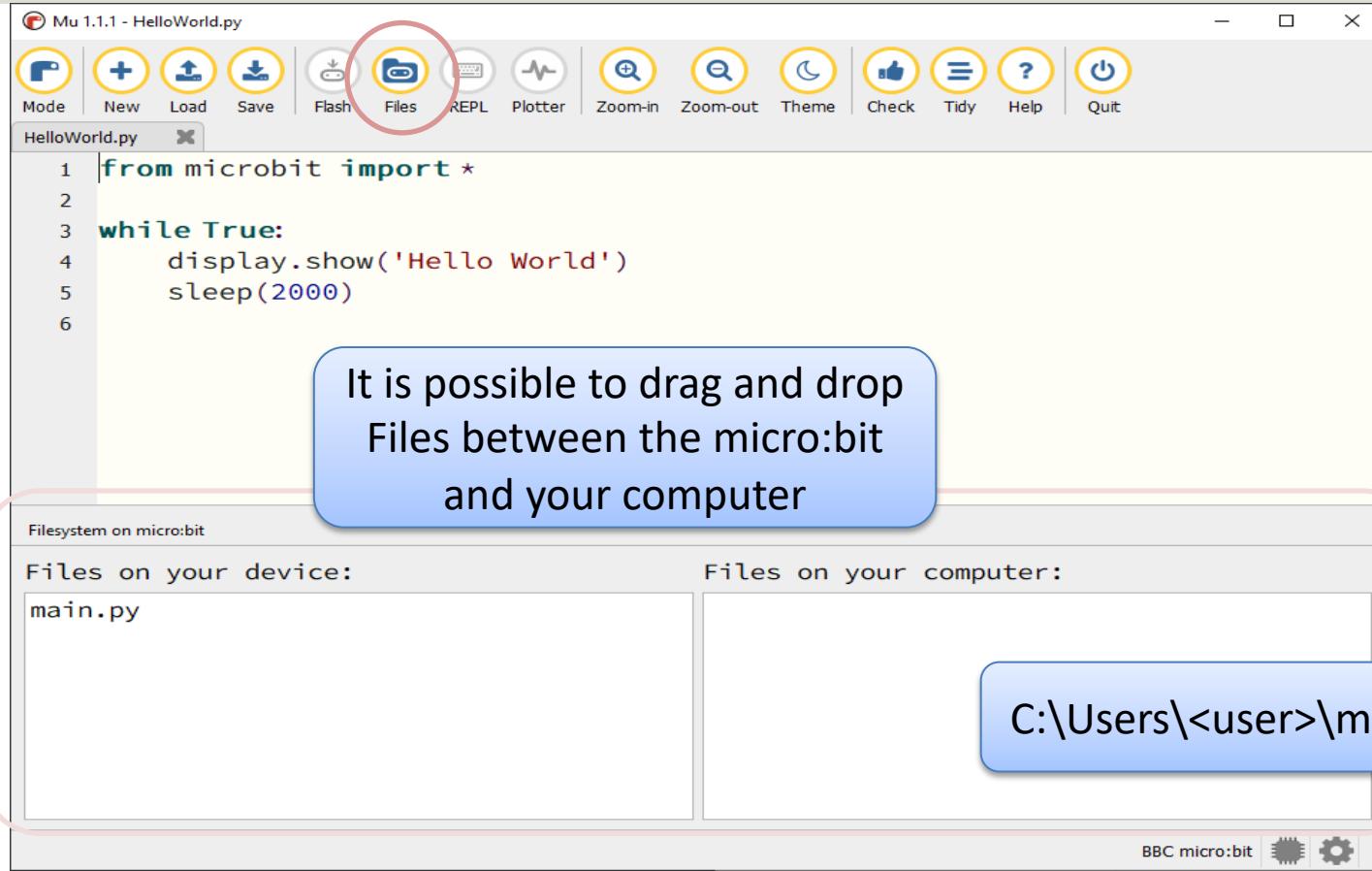
```
(5,)  
(5,)  
(3,)  
(4,)  
(3,)  
(6,)  
(2,)  
(1,)  
(2,)  
(2,)  
(3,)
```

The bottom right shows the BBC micro:bit Plotter window displaying a line graph of a noisy sine wave.

```
from microbit import *
import random

while True:
    x = random.randint(0,10)
    print((x,))
    sleep(2000)
```

# Files



C:\Users\<user>\mu\_code



# micro:bit Interfaces with Python Examples

Hans-Petter Halvorsen

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# micro:bit Interfaces

- LED Matrix (5x5)
- Buttons (A and B)
- Temperature Sensor
- Light Sensor
- Accelerometer
- Compass
- Touch (only available for new micro:bit)
- Microphone (only available for new micro:bit)
- I/O Pins: Analog/Digital Input/Output Pins

<https://www.halvorsen.blog>



# LED Matrix (5x5)

Hans-Petter Halvorsen

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# LED Matrix (5x5)

- An LED, or light-emitting diode is an output device that gives off light.
- The Micro:bit has a display of 25 (5x5) LEDs for you to program.
- You can use the LED matrix to show images or show text or numbers

# LED Matrix - Text

```
from microbit import *\n\ndisplay.show("WELCOME")
```

This will show one letter at the time on the LED matrix

```
from microbit import *\n\nwhile True:\n    display.show("WELCOME")\n    sleep(1000)
```

It will do it  
“Forever”

```
from microbit import *\n\ndisplay.scroll("WELCOME")
```

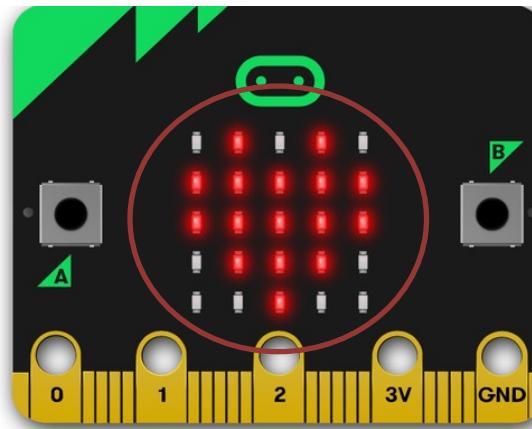
The word “WELCOME” will scroll over the LED matrix

```
from microbit import *\n\nwhile True:\n    display.scroll("WELCOME")\n    sleep(1000)
```

# LED Matrix - Images

The micro:bit has a set of other built-in images that you can use

```
from microbit import *\n\ndisplay.show(Image.HEART)
```



There are almost 100 built-in images that you can use. Just enter “Image.” and the Intellisense will list all available Images that you can use.

<https://www.halvorsen.blog>

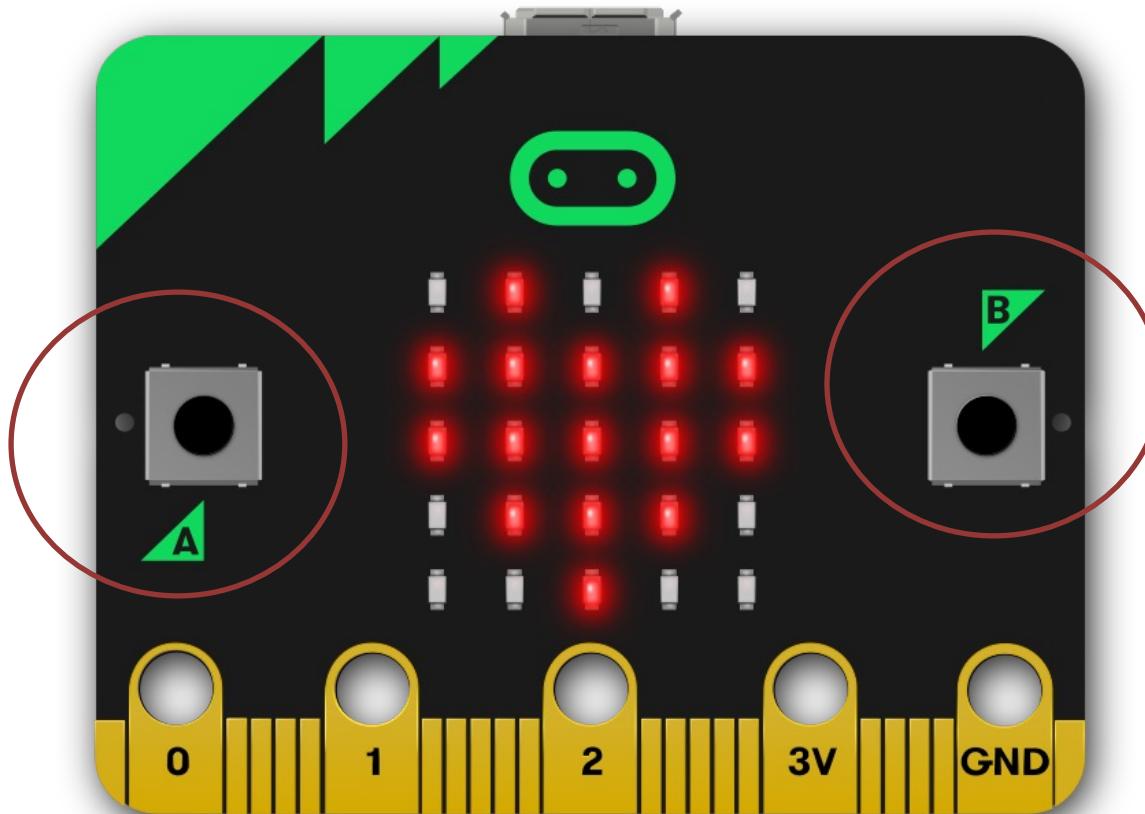


# Buttons (A and B)

Hans-Petter Halvorsen

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# Buttons (A and B)



# Buttons (A and B)

```
from microbit import *\n\nwhile True:\n    if button_a.was_pressed():\n        display.scroll("A")\n    elif button_b.was_pressed():\n        display.scroll("B")\n    else:\n        display.scroll("?")\n\n    sleep(1000)
```

<https://www.halvorsen.blog>



# Temperature Sensor

Hans-Petter Halvorsen

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# Temperature Sensor

- Micro:bit has a built-in Temperature Sensor (that is located on the CPU)
- This sensor can give an approximation of the air temperature.
- Just use the built-in `temperature()` function in order to get the temperature value from the sensor

# Temperature Sensor

In order to read the temperature, you just use the built-in `temperature()` function:

```
from microbit import *\n\ncurrentTemp = temperature()
```

This examples displays the temperature on the LED matrix:

```
from microbit import *\n\nwhile True:\n    if button_a.was_pressed():\n        display.scroll(temperature())
```

# Temperature Sensor

Mu 1.1.1 - temp\_ex.py

The screenshot shows the Mu code editor interface. The title bar says "Mu 1.1.1 - temp\_ex.py". The menu bar includes "Mode", "New", "Load", "Save", "Flash", "Files", "REPL", "Plotter", "Zoom-in", "Zoom-out", "Theme", "Check", "Tidy", "Help", and "Quit". The main workspace contains the following Python code:

```
from microbit import *
while True:
    currentTemp = temperature()
    print(currentTemp)
    sleep(2000)
```

Below the code is the BBC micro:bit REPL window, which displays the number 28 multiple times.

```
from microbit import *
while True:
    currentTemp = temperature()
    print(currentTemp)
    sleep(2000)
```

# Temperature Sensor

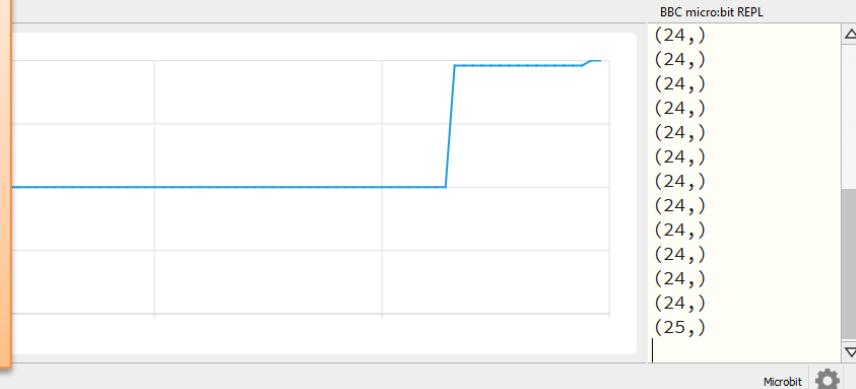
The screenshot shows the Mu 1.0.3 Python editor interface. The menu bar at the top includes 'File', 'Edit', 'Run', 'Terminal', 'Help', and 'About'. Below the menu is a toolbar with icons for Mode (Microbit), New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Help, and Quit. A status bar at the bottom displays 'BBC microbit REPL'.

The code in the editor window is:

```
temperature_read.py
1 from microbit import *
2
3 while True:
4     currentTemp = temperature()
5     display.scroll(currentTemp)
6     print((currentTemp,))
7     sleep(1000)
```

```
from microbit import *

while True:
    currentTemp = temperature()
    display.scroll(currentTemp)
    print((currentTemp,))
    sleep(1000)
```



# Display Min/Max Temperature

```
from microbit import *

currentTemp = temperature()
maxTemp = currentTemp
minTemp = currentTemp

while True:
    currentTemp = temperature()

    if currentTemp < minTemp:
        minTemp = currentTemp
    if currentTemp > maxTemp:
        maxTemp = currentTemp

    if button_a.was_pressed():
        display.scroll(minTemp)
    elif button_b.was_pressed():
        display.scroll(maxTemp)
    else:
        display.scroll(currentTemp)

print((currentTemp, minTemp, maxTemp))
sleep(2000)
```

If you do nothing, the LED matrix shows the Current Temperature.

If you click A Button, the Minimum Temperature for the period (since you started the program/turned on the Micro:bit) is shown on the LED matrix

If you click B Button, the Maximum Temperature for the period (since you started the program/turned on the Micro:bit) is shown on the LED matrix

<https://www.halvorsen.blog>



# Light Sensor

Hans-Petter Halvorsen

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# Light Sensor

The LED matrix display on the front of your micro:bit can also **detect** light

```
from microbit import *

lightlimit = 100

while True:
    if display.read_light_level() > lightlimit:
        display.show(Image.HAPPY) #Happy because sunny
    else:
        display.show(Image.SAD) #Sad because cloudy
    sleep(2000)
```

In this Example, hold your micro:bit in front of a light source (e.g., a flashlight) and turn it on and off. The Image on the LED matrix should go from Sad to Happy or opposite.

# Light Sensor

```
from microbit import *

lightlimit = 100

def sunlight():
    display.show(Image(
        "00000:"
        "00900:"
        "09990:"
        "00900:"
        "00000"))
    sleep(500)
    display.show(Image(
        "00000:"
        "09990:"
        "09990:"
        "09990:"
        "00000"))
    sleep(500)
    display.show(Image(
        "90909:"
        "09990:"
        "99999:"
        "09990:"
        "90909"))

while True:
    if display.read_light_level() > lightlimit:
        sunlight()
    else:
        display.show(Image.SAD) #Sad because cloudy weather
        sleep(2000)
```

Shows a flashing sunny image

<https://www.halvorsen.blog>



# Accelerometer

Hans-Petter Halvorsen

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# Accelerometer

Basic Example using the Accelerometer functionality:

```
from microbit import *
import random

while True:
    if accelerometer.was_gesture('shake'):
        display.show(random.randint(1, 6))
```

After shaking the micro:bit, a number between 1 and 6 is shown

# Dices

```
from microbit import *
import random

while True:
    if accelerometer.was_gesture('shake'):
        number = random.randint(1, 6)
        if number == 1:
            display.show(Image(
                "00000:",
                "00000:",
                "00000:",
                "00900:",
                "00000"))
        elif number == 2:
            display.show(Image(
                "00000:",
                "00000:",
                "90009:",
                "00000:",
                "00000"))
        elif number == 3:
            display.show(Image(
                "00009:",
                "00000:",
                "00900:",
                "00000:",
                "90000"))
        elif number == 4:
            display.show(Image(
                "90009:",
                "00000:",
                "00000:",
                "00000:",
                "90009"))
        elif number == 5:
            display.show(Image(
                "90009:",
                "00000:",
                "00900:",
                "00000:",
                "90009"))
        else:
            display.show(Image(
                "90009:",
                "00000:",
                "90009:",
                "00000:",
                "90009"))
```

After shaking the micro:bit, a dice is shown with 1, 2, 3, 4, 5, or 6 eyes

# Dices improved

```
from microbit import *

def dice(number):

    if number == 1:
        diceimage = Image("00000:"
                          "00000:"
                          "00900:"
                          "00000:"
                          "00000")

    elif number == 2:
        diceimage = Image("00000:"
                          "00000:"
                          "90009:"
                          "00000:"
                          "00000")

    elif number == 3:
        diceimage = Image("00009:"
                          "00000:"
                          "00900:"
                          "00000:"
                          "90000")

    elif number == 4:
        diceimage = Image("90009:"
                          "00000:"
                          "00000:"
                          "00000:"
                          "90009")

    elif number == 5:
        diceimage = Image("90009:"
                          "00000:"
                          "00900:"
                          "00000:"
                          "90009")

    else:
        diceimage = Image("90009:"
                          "00000:"
                          "90009:"
                          "00000:"
                          "90009")

return diceimage
```

## dice.py

```
from microbit import *
import random
from dice import *

while True:
    if accelerometer.was_gesture('shake'):
        number = random.randint(1, 6)
        display.show(dice(number))
```

# Dices

The screenshot shows the Mu code editor interface. At the top is a toolbar with icons for Mode, New, Load, Save, Flash, Files, REPL, Plotter, Zoom-in, Zoom-out, Theme, Check, Tidy, Help, and Quit. Below the toolbar, there are two tabs: "dice.py" and "dice\_ex2.py". The "dice.py" tab is active, displaying the following Python code:

```
1 from microbit import *
2 import random
3 from dice import *
4
5 while True:
6     if accelerometer.was_gesture('shake'):
7         number = random.randint(1, 6)
8         display.show(dice(number))
```

At the bottom of the editor is a file system interface titled "Filesystem on micro:bit". It shows two sections: "Files on your device:" containing "dice.py" and "main.py", and "Files on your computer:" also containing "dice.py". A red rounded rectangle highlights this file system area.

Note! The Python file “dice.py” needs to be copied to the micro:bit

C:\Users\<user>\mu\_code

<https://www.halvorsen.blog>



# Compass

Hans-Petter Halvorsen

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# Compass

The micro:bit has a built-in compass sensor called a magnetometer. You can use it to measure the Earth's magnetic field and use it as a compass.

When you first use the micro:bit compass you must calibrate it – a little game appears on the screen where you must tilt the micro:bit to light up every LED, then you're ready to go.

```
from microbit import *

while True:
    if button_a.was_pressed():
        display.scroll(str(compass.heading()))
```

<https://microbit.org/projects/make-it-code-it/compass-bearing/?editor=python>

<https://www.halvorsen.blog>

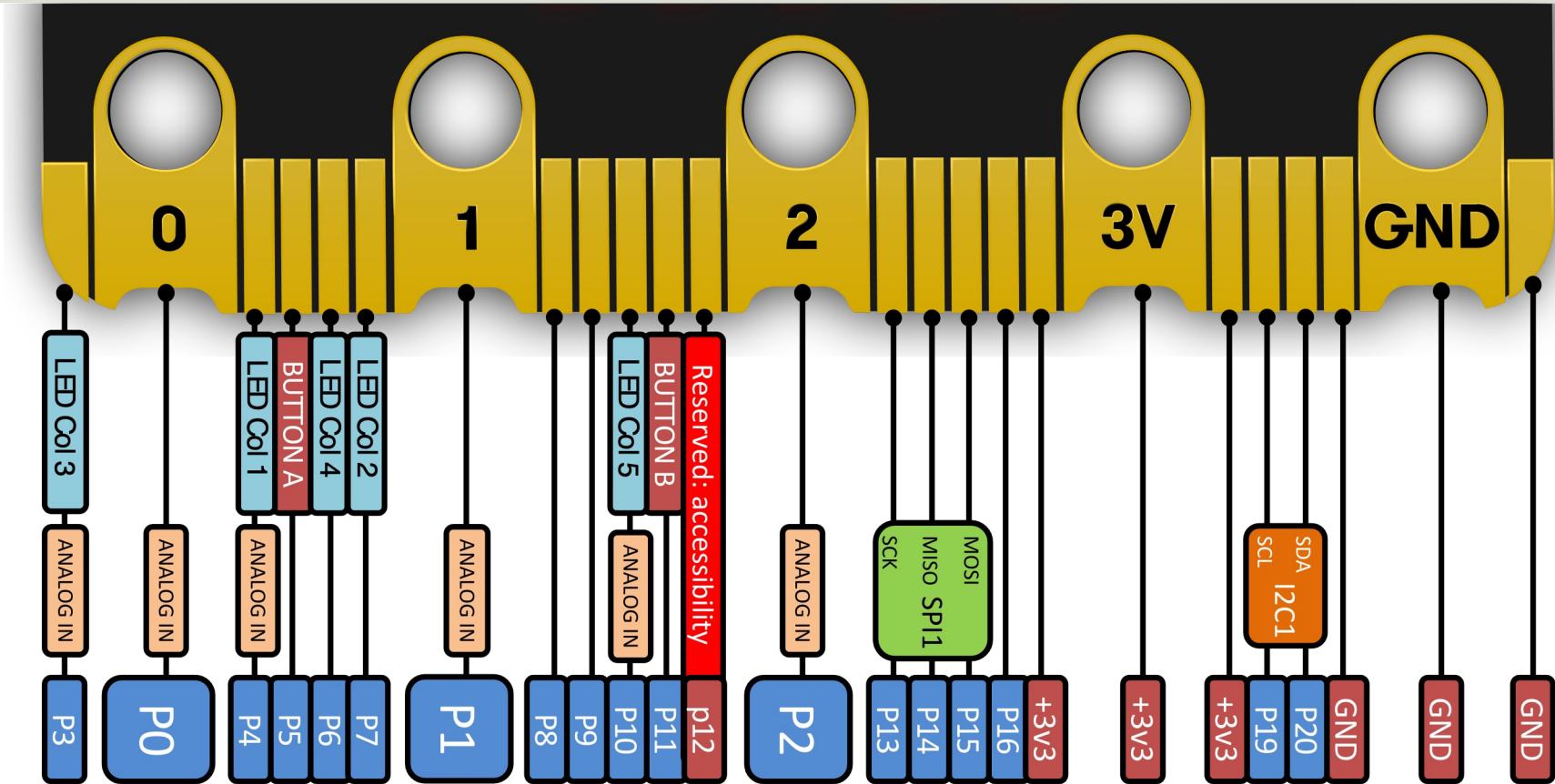


# I/O Pins

Hans-Petter Halvorsen

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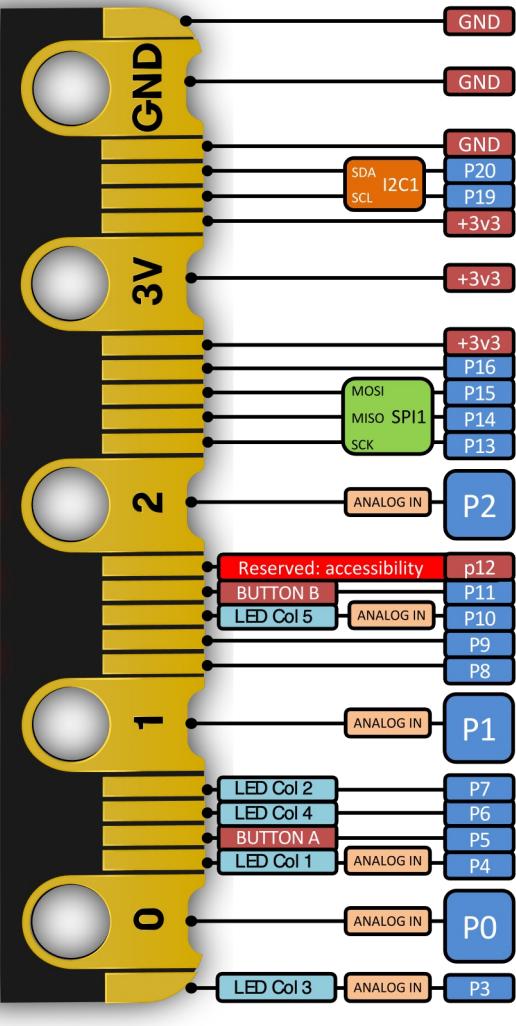
# I/O Pin Overview v.2



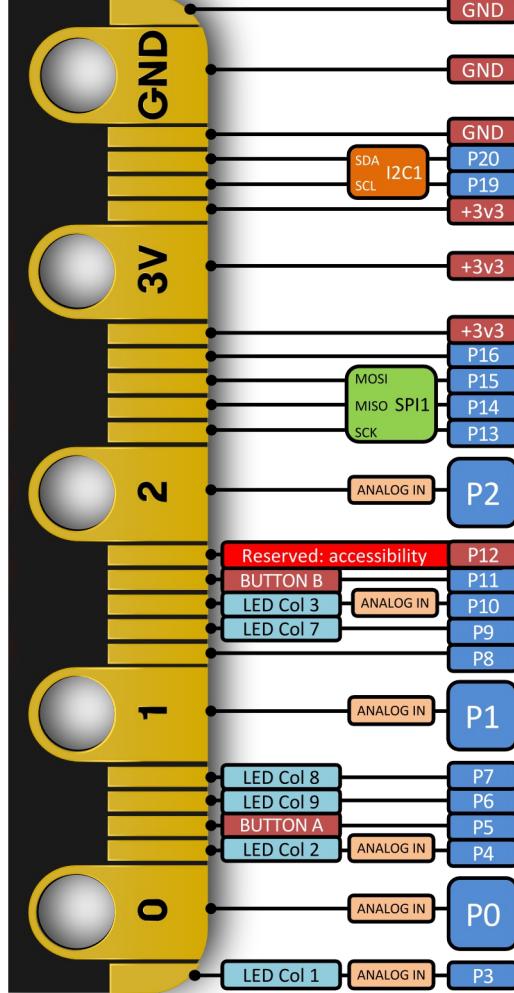
# I/O Pin Overview

<https://microbit.pinout.xyz/>

New micro:bit (micro:bit v2)



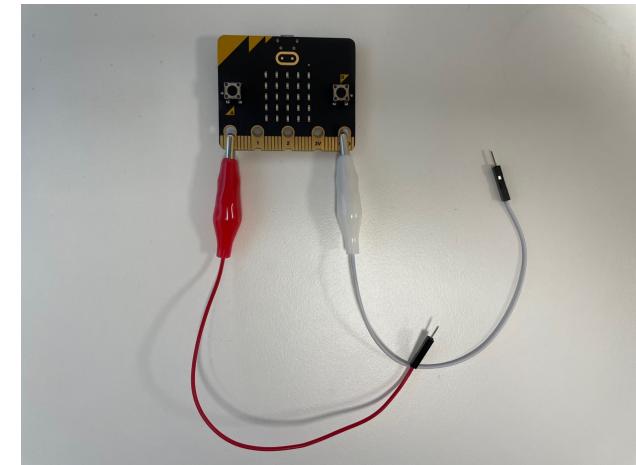
Original micro:bit



<https://tech.microbit.org/hardware/edgeconnector/>

# I/O Pins

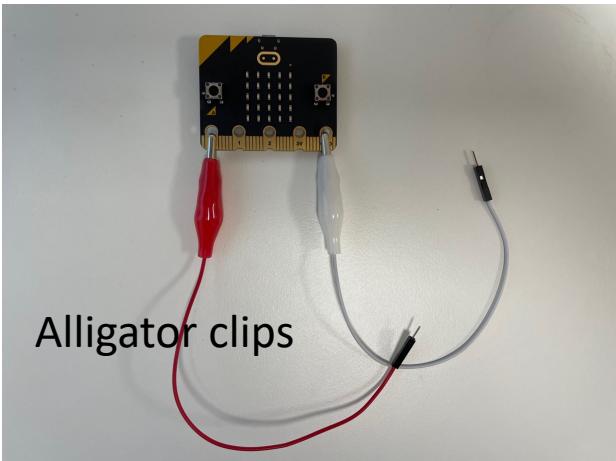
- We use the I/O pins to connect external components like LEDs, different types of Sensors, etc.
- You can use 4mm Banana plugs or alligator/crocodile clips
- Typically you also want to use a Breadboard



# Component Examples



Breadboard

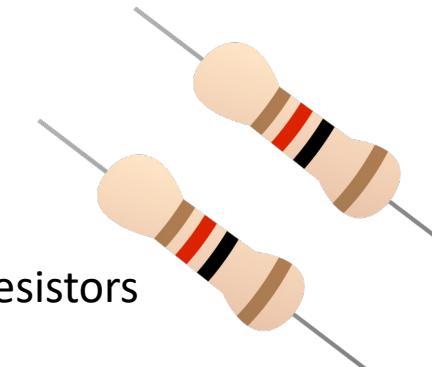


Alligator clips

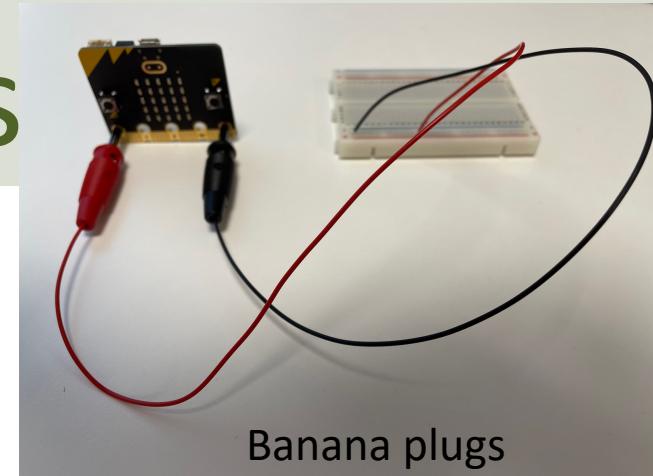
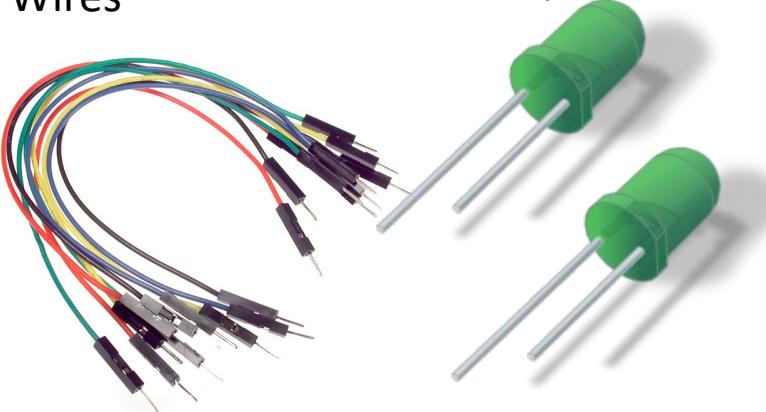
Temperature Sensor



Resistors



Wires



Banana plugs

LEDs



Multimeter



# Types of I/O Pins

- Analog/Digital Input/Output Pins
- Pulse Width Modulation (PWM)
- SPI
- I2C
- UART (used for serial communication)

We will not use the I/O pins in this Tutorial, but I will give an overview and give examples in other micro:bit/Python Tutorials that goes in more depth regarding these I/O pins with lots of practical examples

# micro:bit Resources and References

- micro:bit Python User Guide  
<https://microbit.org/get-started/user-guide/python/>
- micro:bit MicroPython documentation  
<https://microbit-micropython.readthedocs.io>
- Learn micro:bit (Adafruit):  
<https://learn.adafruit.com/bbc-micro-bit-lesson-number-0>
- Online Python Editor: <https://python.microbit.org>
- Mu Python Editor: <https://codewith.mu>

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